Name: Maddie Webber	Race: Drow	Sex: Female	LvI: 5	
Occupation: Rogue	Shadowkind Status: Non-native	<sup>Ht:</sup> 5'6"	Wt: 130 lbs	



### **Basic Abilities Assessment**

Score Check

		Score	Check			
STR	Strength	10	+2			
CON	Constitution	12	+3			
	1	1.1.1				
DEX	Dexterity	20	+7			
INT	Intelligence	14	+4			
WIS	Wisdom	12	+3			
СНА	Charisma	12	+3			
	Score					
Initiative			7			
_						
Speed			6			
_						
Passive Insight			18			
Passive Perception			13			
Special Senses: Darkvision						
Languages: English, Elven						

# Physical and Mental Fitness181420141814201414FortEFVILLMax HP:Current HP:Surge Surges/<br/>Day1144Current HP:117Bloodied:22Current Surges:

Resistances/Vulnerabilities: N/A

# **General Skills Assessment**

Skill	Ability	Trained	Score
Acrobatics	Dexterity		7
Arcana	Intelligence		4
Athletics	Strength		2
Bluff	Charisma	Yes	8
Computer Use	Intelligence		4
Diplomacy	Charisma		3
Driving	Dexterity		7
Endurance	Constitution		3
Heal	Wisdom		3
History/Research	Intelligence		4
Insight	Wisdom	Yes	8
Intimidate	Charisma		7
Nature	Wisdom		3
Perception	Wisdom		3
Religion	Intelligence		4
Stealth	Dexterity		14
Streetwise	Charisma	Yes	8
Thievery	Dexterity	Yes	12
Urban Awareness	Wisdom	Yes	8

# **Field Assessment**

### **Racial Features**

- Trance
  - Only requires four hours of sleep
- Cloud of Darkness (Encounter, Minor Action)
  - Close Burst 1
  - Effect: The burst creates a cloud of darkness that remains in place until the end of your next turn. The cloud blocks line of sight, squares within are totally obscured, and creatures entirely within it are blinded until they exit. Maddie is immune to these effects.

### **Occupational Features**

### Sneak Attack (with Backstabber Feat)

- Deal 2d8 extra damage to target granting you combat advantage with light blade or pistol
- First Strike
  - · At encounter start, gain combat advantage against foes who haven't acted yet

## **Noteworthy Feats**

- Knife in the Dark
  - +4 bonus damage rolls to enemies in your Cloud of Darkness
- Two-Fisted Shooter
  - · Pistol can be wielded in off-hand and reloaded one-handed as a free action
  - Critical hits grant a free basic attack with the gun

# **Basic Attacks**

- Modified Pistol (At-Will, Standard Action)
  - Ranged Attack
  - Target: One Creature
  - Attack: +11 vs. AC
  - Hit: 1d6+6 damage
- Katana (At-Will, Standard Action)
  - Melee Attack
  - Target: One Creature
  - Attack: +11 vs. AC
  - Hit: 1d6+6 damage